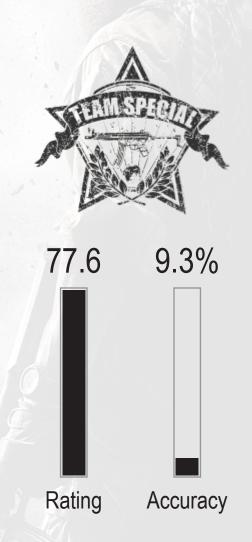
Red team















| ID | | Colour | Туре | Player | Rating | Accuracy | Shot fired | Hits | Deaths |
|----|---|--------|-------------------|------------|--------|----------|------------|------|--------|
| 23 | • | Red | Submachine Gun | Player 23 | 44.2 | 10.40% | 539 | 56 | 12 |
| 18 | • | Red | Submachine Gun | Player 18 | 33.4 | 8.20% | 608 | 50 | 14 |

Player 23











| Rating | 44.2 |
|---------------|-------|
| Accuracy | 10.4% |
| Shot fired | 539 |
| Hits | 56 |
| Weapon damage | 30 |
| Damage done | 1680 |

| Injured | 50 |
|--|------|
| Deaths | 12 |
| Damage get | 1500 |
| Medicine | 0 |
| Ammo boxes | 0 |
| No. 17 No. 18 Property of the Control of the Contro | 50.0 |

Hits to enemy

Player's name Hits
Player 18 56

Received injuries

| Player's name | Hits |
|---------------|------|
| Player 18 | 50 |

Player 18





| Rating | 33.4 |
|---------------|------|
| Accuracy | 8.2% |
| Shot fired | 608 |
| Hits | 50 |
| Weapon damage | 30 |
| Damage done | 1500 |

| 57 |
|------|
| 14 |
| 1681 |
| 0 |
| 0 |
| |

Hits to enemy

| Player's name | Hits |
|---------------|------|
| Player 23 | 50 |

Received injuries

| Player's name | Hits |
|---------------|------|
| Player 0 | 1 |
| Player 23 | 56 |